

Meteor Mayhem Probability and Balance Notes

Card Distribution

All cards have similar counts.

Questions

- How often should high-impact cards appear? A lot ! The game is more fun when it's chaotic.
- How likely is a player to obtain each mining tier? It takes a while to build a strong mining tier and there are ways to slow people's progress down.
- Are there multiple viable paths to winning? As long as you have the most resources at the end you can play whatever strategy you want.
- Does one strategy become dominant across repeated games? Probably... building your mining tier as fast as possible seems to be the preferred strategy.
- How much control do players have over uncertainty? Quite a bit, there is a lot of ways to draw specific cards and scout for high tier resources.